

ZHENGYANG MA

Also Known As Kenny Ma

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EDUCATION

University of Science and Technology, Hong Kong *Sept 2020 - Present*
PhD Computational Media and Arts

China Academy of Art, China *August 2017 - July 2020*
Master in Arts, School of Intermedia Art

University of Birmingham, UK *Sept 2012 - July 2016*
Bachelor of Science, Computer Science.

MAIN SKILLS

Visual Analytic System, Web Audio API, Faust, Robot Operation System,
Unreal Engine , Data Mining and Learning Analytics , Creative Coding

RESEARCH/PRACTICE AREAS

Visualization, Sonification, Robotics, Human AI Collaboration
Learning Analytic, Gamification in Education, Creative Coding

SELECTED EXHIBITIONS/PERFORMANCES

2019

- Future's Future(solo exhibition), Martin Goya Business, Hangzhou

2018

- On the Road: Unmanned, (with Yuri Kuzmin), Guan ShanYue Art Museum, Shenzhen
- Nine tomorrows, BaoLong Exhibition Center, Hangzhou
- Holographia: International Inter-Media Art Festival, Time Museum, Beijing
- The Bi-City (Shenzhen and HongKong) Biennale of Urbanism (UABB) Shenzhen

2017

- SONART 5.0, Live, China Academy of Art, Hangzhou
- Detached Organ, Live, MUSICACOUSTICA-BEIJING, Central Conservatory of Music, Beijing

WORKSHOPS

2017 - Hybrid Sound Installations (w Yuri Kuzmin), China Academy of Art
2016 - Creative Coding for Musicians, Zhejiang Conservatory of Music

HONORS AND AWARDS:

2020 Professor Samuel Chanson Scholarship - Best Teaching Assistant Award, HKUST
2018 Postgraduate Excellence Scholarship, China Academy of Art, Hangzhou
2016 3rd in UK-RAS Field Robotics Team Challenge, Sheffield

WORKING EXPERIENCES:

2017-2018 Virtual Reality Lab Manager, China Academy of Art, Hangzhou
2015-2016 Creative Coding for Kids Working Teaching Assistant (Charlie Pinder), Birmingham